# THE FLUTE STREET JOURNAL

#### OFFICIAL PUBLICATION OF THE FLUTE STUDIO

TONYWATSON.ORG

# Upcoming Events Save these dates!

National Flute Association Convention August 3-6, 2023 Phoenix Convention Center Phoenix, Arizona

Flute Studio Fall Solo Recital Douglass Boulevard Christian Church October 8, 2023 3:00

Flute Studio Ensemble
Performs
at the
Bardstown Road Presbyterian
Church
for
Bardstown Road Aglow
December 2, 2023
4:00 P.M.

We will play a concert of holiday themed flute ensemble music.

Suzuki Association of the Americas Conference Louisville, KY March 20-23, 2024

### **Featured Flutist**



**Belle Nakos** is a sophomore at Pleasure Ridge Park High School and has been playing the flute for five years. Her favorite piece is Orpheus and Eurydice by Gluck. In addition to playing flute, Belle enjoys reading, participating in color guard, and archery, in which she is one of many regional champions.

## Congratulations!

Adam Hayat

Distinguished Ratings
KMEA State Solo and Ensemble

### **Flute Care and Maintenance**

- Wash your face and hands before playing the flute.
- Brush your teeth before playing the flute. (Or rinse with water).
- Exercise care in removing your flute from the case. Be sure the case is upright before opening.
- Do not leave the flute unattended outside of the case.
- When you put the flute down, lay it on a soft surface with the keys facing up.
- When you return it to the case, dry out the inside and wipe off fingerprints from the outside.
- Use one cloth for the outside and a separate cloth for the inside.
- A cotton swab dipped in alcohol may be used to clean out the embouchure hole (and the five holes in the keys of an open holed flute).
- · Never touch the pads under the keys.
- Protect your flute from extreme cold, heat and moisture.
- Never apply cork grease or oil to your flute.
- Never use silver polish on your flute.



The Flute Studio Ensemble performed at the Douglass Loop Farmers Market on April 22, 2023.



The Flute Studio Spring Solo Recital May 7, 2023

